



Co-funded by the
Erasmus+ Programme
of the European Union



SOFIA UNIVERSITY
"ST. KLIMENT OHRIDSKI"
EST. 1888



ICT-TEX course on Digital skills

Topic 6: Introduction to programming (in Python)

The course is developed under Erasmus+ Program Key Action 2:
Cooperation for innovation and the exchange of good practices [Knowledge Alliance](#)

ICT IN TEXTILE AND CLOTHING HIGHER EDUCATION AND BUSINESS

Project Nr. 612248-EPP-1-2019-1-BG-EPPKA2-KA

The information and views set out in this publication are those of the authors and do not necessarily reflect the official opinion of the European Union. Neither the European Union institutions and bodies nor any person acting on their behalf may be held responsible for the use which may be made of the information contained therein.



Co-funded by the
Erasmus+ Programme
of the European Union



SOFIA UNIVERSITY
"ST. KLIMENT OHRIDSKI"
EST. 1888



Contents

- Programming fundamentals. Python language
- Basic operations. Input and output
- The notion of algorithm
- Conditional statements
- Loops
- Strings
- Lists
- Comments

Foreword

- In this module you are going to learn about basics of programming
- The target programming language used is Python
 - One of the most popular programming languages in the world
 - Considered the best to start for beginners
 - Python is a high-level general purpose programming language
 - Has a wide variety of applications – from everyday automation of operations of a computer to machine learning and big data analytics



Fundamentals

- Each computer program executes a sequence of operations:
 - Input operations, for example – from keyboard or a file
 - Output operations, for example – to the computer screen
 - Data processing operations, for example – finding the average of a sequence of numbers
- Fundamental concept in programming is that data and information is stored into computer memory and is accessed via *variables*
- Variable is a unique name, across the program, of a specific storage of data

Basic Python features

- Built-in high level data types: strings, lists, dictionaries, etc.
- Can be extended in other programming languages
- May be used for object-oriented programming
- Python is a representative of the so called dynamic-typed languages, which means that you don't need to bother about what exactly kind of information (like text or number) you store into the variables

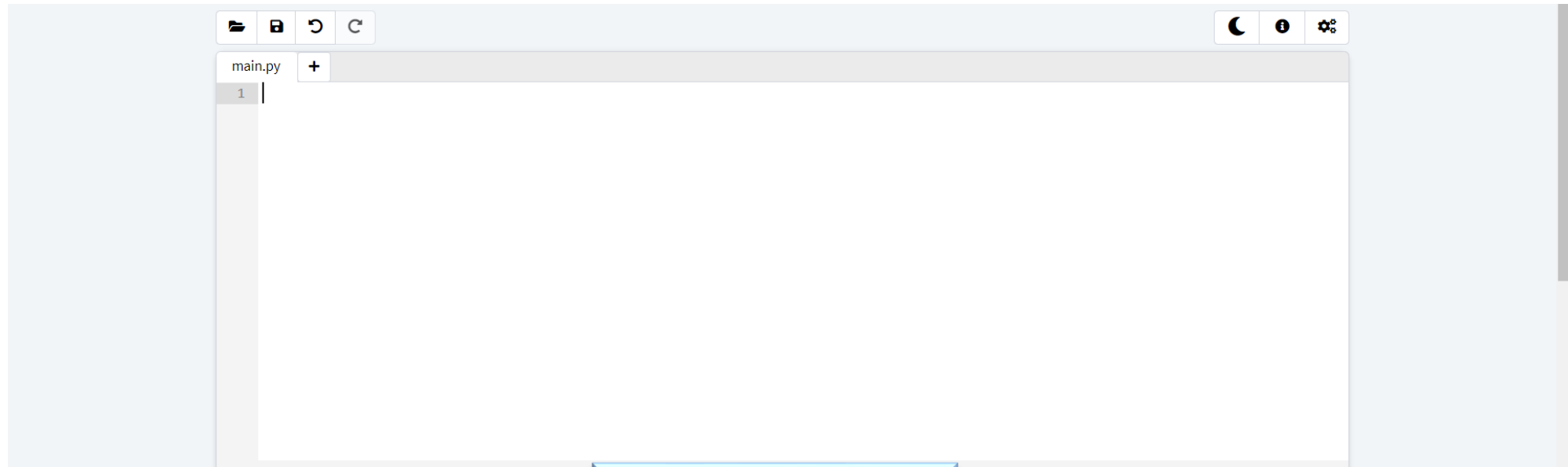


Getting started

- In order to develop computer programs, you will need to set up the environment for the chosen programming language
- If you want to set up your computer to use Python follow the instructions given [here](#)
- For the purposes of this module, you do not need to install anything – we are going to use a web-based IDE (Integrated Development Environment) to get started with Python

Writing your first Python program

- Start the Python IDE: <https://www.online-python.com/>
- Clear all the initial code that appears in the “main.py” part of the window:





Your first Python program

- Instead of the typical “*Hello world*” program we are going to implement a program that converts size measurement units
 - For example, inches into centimeters
 - Let's assume that for a conversion from inches into centimeters, the user should be prompted for a number
 - The output of the program should be the converted measurement



Your first Python program

- Type in the following code into the “main.py” window:

```
inches = eval(input('Enter a size in inches: '))  
print('In centimeters that is: ', inches*2.54 )
```

- Click on Run

```
Run Share Command Line Arguments  
Enter a size in inches:  
3  
In centimeters that is: 7.62  
** Process exited - Return Code: 0 **  
Press Enter to exit terminal
```



Arithmetic operations

- Python language supports these arithmetic operations:

Operation	Meaning	Example
+	Addition	$5+6 = 11$
-	Subtraction	$8-3 = 5$
*	Multiplication	$7*3 = 21$
/	Division (real numbers)	$13/4 = 3.25$
//	Division (integer numbers)	$13//4 = 3$ (throws away the decimal part of the calculation)
%	Remainder of integer division	$13\%4 = 1$
**	Exponentiation (power of)	$4**3 = 64$



Program Input

- Input means the process of getting data into the computer memory, where it can be accessed by programs
- The basic usage of the **input** function is:
 - *<variable name> = input(message to user)*
 - Stores user input **as text** into the variable *<variable name>*
 - *<variable name> = eval(input(message to user))*
 - Stores user input **as a number** into the variable *<variable name>*



Program Output

- The **print** function requires parenthesis around its arguments.
- Anything inside quotes will (with a few exceptions) will be printed exactly as it appears.
 - Try to run the following **print**('Hello world') into the IDE
- However, in the following, the first statement will output 3+4, while the second will output 7.
 - **print**('3+4')
 - **print**(3+4)



Important things to have in mind

- **Case matters.** For Python, `print`, `Print`, and `PRINT` are all different identifiers. For now, lowercase is recommended as most Python statements are in lowercase
- Spaces are extremely important for beginning of lines. For example, this code will not work:

```
inches = eval(input('Enter a size in inches: '))  
print('In centimeters that is: ', inches*2.54 )
```

– On the other hand, spaces in most other places don't matter.

Algorithms

- Each computer program implements an algorithm
- An algorithm in computer science can be defined as: *“A finite set of unambiguous programmatically-implementable instructions that, can perform a certain computation.”*
- For example, our conversion algorithm had the following steps:
 - User input of a number (inches)
 - Calculation of the conversion from inches to centimeters
 - Output of the converted number (centimeters) onto the screen



Algorithms

- Basic constructs of algorithms are:
 - Instructions
 - Iterations implemented by loop operators)
 - Branches (implemented by conditional statements)
- We have already got acquainted with instructions, lets now delve into other two constructs



Conditional statements

- Conditional statements provides opportunity to check if something is ***True*** or ***False*** and depending on it to take different paths for execution of the program
 - Traditionally in programming *True* and *False* are called Boolean constants and are subject to Boolean algebra rules
- **if** is a conditional statement operator in Python, as well as in a large variety of other programming languages



Conditional statements

Expression	True when
if $x == 3$:	x is equal to 3
if $x > 3$:	x is greater than 3
if $x < 3$:	x is less than 3
if $x >= 3$:	x is greater than or equal to 3
if $x <= 3$:	x is less than or equal to 3
if $x == 3$:	x is equal to 3
if $x != 3$:	x is not equal to 3

Note the equality operator. It consists of two equals signs!

Example with conditional statements

- Let's consider a user wants a program that takes as input man's chest size in centimeters and outputs if it is suitable for clothing (i.e., T-Shirt) size of XS (less than 81 centimeters)

```
chestSize = eval(input("Enter chest size in centimeters: "))
if (chestSize < 81):
    print('You should wear XS size')
if (chestSize >= 81):
    print('You should wear larger than XS size')
```



More Boolean operators

- **and**, **or** and **not** keywords of Python language provide means to make more complex evaluation for deciding the branch statements
- This is called Boolean algebra
- Next slide shows more details about it



Boolean algebra

X	Y	result
True	True	True
False	True	False
True	False	False
False	False	False

AND

X	Y	result
True	True	True
False	True	True
True	False	True
False	False	False

OR

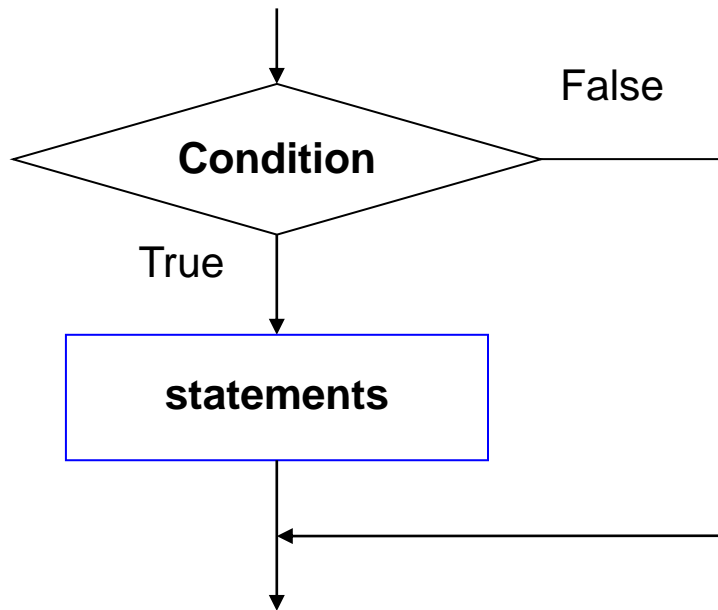
X	result
True	False
False	True

NOT

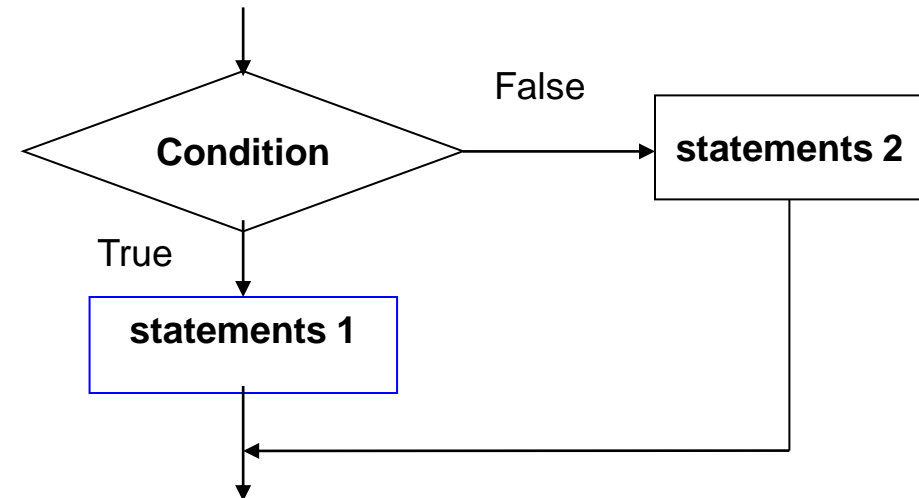


if-else operator

if operator



if-else operator





Example with conditional statements

- Let's now consider a user wants another program that also takes as input man's chest size in centimeters and outputs if it is suitable for clothing (i.e., T-Shirt) size of XL (between 114 and 125 centimeters)

```
chestSize = eval(input("Enter chest size in centimeters: "))
if (chestSize >= 114 and chestSize <= 125):
    print('You should wear XL size')
else:
    print ('You should wear different than XL size')
```



Conditional statements example

- Lets consider we want to classify clothing (i.e., T-Shirt) sizes, depending on the man's chest size in cm
 - Less than 86 – XS
 - From 87 to 93 – S
 - From 94 to 103 – M
 - From 104 to 115 – L
 - From 116 to 125 – XL
 - And so on



Clothing size calculation program

```
chestSize = eval(input("Enter chest size in centimeters: "))
if (chestSize <= 86):
    print('You should wear XS size')
elif (chestSize <= 93):
    print('You should wear S size')
elif (chestSize <= 103):
    print('You should wear M size')
elif (chestSize <= 115):
    print('You should wear L size')
elif (chestSize <= 125):
    print('You should wear XL size')
else:
    print('You should wear larger than XL size')
```


Loops

- Type the following program into the IDE and execute it

```
for i in range (30): print(i)
```

- The result should be printed numbers from 0 to 29 (a total count of 30 numbers)
- Operator **for** is called the loop operator and **i** is called – loop control variable
 - **i** is just a common name for the loop control variable. In fact, its name is not constrained
 - It is important to note that in programming counting of numbers usually start from zero

Loops

- Loops can also be nested, the following program will print 5 lines with numbers from 1 to 20 on each of them

```
for i in range (5):  
    print()  
    for j in range (20): print(j+1, end=', ')
```

- The **print()** with no parameters is used to print a new line
- The **end** parameter denotes an alternative to be printed instead of the new line

Loops

- range() can also take an interval range:

```
for j in range (4,20):  
    print(j+1, end=" ", " ")
```

- Note the indent in the beginning of the line. It is important as it marks a block for iterative execution. All statements after the for operator that are indented will be part of the loop

The `range()` function

- Range function returns sequences of numbers of a fixed stepping
 - It starts at 0 by default
 - Increments by 1 by default
 - Stops before the specified number



The `range()` function

- General syntax
 - `range(start, stop, step)`
- The parameters are
 - **start** (optional): An integer that denotes the start number for the range sequence.
 - **stop** (required): An integer that denotes the final number for the range sequence (actually the last number is stop-1).
 - **step** (optional): An integer that defines the step for the range range sequence.



The `range()` function – examples

Range	Returns	Description
<code>range(4,7)</code>	4,5,6	Starting from 1 to 6 with default step of 1
<code>range(1,12,3)</code>	1, 4, 7, 10	Starting from 1 to 11 with step of 3
<code>range(12,1,-3)</code>	12, 9, 6, 3	Starting from 12 backwards to 1 with step of 3



Finding the sum of elements

- Let's find the sum of the first 100 integer numbers

```
s = 0
for i in range(1,101):
    s = s + i
print('The sum is', s)
```

- Note setting the initial value of the s variable to zero



While loop

- Let's now assume that we want the user to enter a number that lies within a given interval (let's say between 70 and 200)
- One way to this is to use an iterative algorithm that continuously prompts the user for a number until they enter the desired value

```
num = 0;
while (num < 70 or num > 200):
    num = eval(input('Enter a size in cm (between 70 and 200)'))
print('You have entered', num)
```


While loop

- The expression after the **while** keyword is called a *stop condition*. When its value equals to **False** the loop stops its execution
- Beware – if by some reason the stop condition is never evaluated to false, the loop will become endless – it will never stop by itself

Endless loop

- The following loops will never stop, because their stop condition always evaluates to True

```
i=0  
while True:  
    print(i)  
    i+=1
```

```
i = 0  
while i < 4:  
    print(i)  
    i = i - 1
```

- However, sometimes (as in the left example) you may intentionally make the loop endless



Break statement

- The **break** statement can be used to stop the execution of a for or while loop before the loop is finished (the stop condition to become True)
- We will modify the program for calculation of clothing size so that the user should enter number as long as he wants to (until they enter a negative value)



```
chestSize = eval(input("Enter chest size in centimeters: "))
while True:
    if(chestSize<=0):
        break
    elif (chestSize <= 86):
        print('You should wear XS size')
    elif (chestSize <= 93):
        print('You should wear S size')
    elif (chestSize <= 103):
        print('You should wear M size')
    elif (chestSize <= 115):
        print('You should wear L size')
    elif (chestSize <= 125):
        print('You should wear XL size')
    else:
        print('You should wear larger than XL size')
    chestSize = eval(input("Enter chest size in centimeters: "))
print('Bye, bye')
```



break statement

- The program above executes a **break** in the first if, so if the entered number is negative, the loop immediately ends
 - This is an example when you intentionally make the stop condition to always evaluates to True



Strings

- In programming a string is a variable (or object) that represents a sequence of characters
- Strings are used by programs to work with text
- The **print** and **input** functions used so far in this course use strings
- Strings are any sequence of characters, enclosed by either double quotes (""") or single quotes (")
- A triple double quote can be used for multiple-line strings



Strings in Python

```
str1 = 'This is a string'  
str2 = "This is another string"  
str3 = """This is a very long string that spreads over  
multiple lines"""  
  
print(str1)  
print(str2)  
print(str3)
```

Strings in Python

- **Length** – to get the length of a string (how many characters it has), use the built-in function `len()`.
 - For example, `len('Hello')` will return 5
- **Concatenation and repetition**
 - The operators `+` and `*` can be used on strings.
 - The `+` operator combines two strings. This operation is called concatenation.
 - The `*` operator repeats a string a certain number of times.



Concatenation and repetition

Expression	Result
'AB'+ 'cd'	'ABcd'
'A'+ '7'+ 'B'	'A7B'
'Hi'*4	'HiHiHiHi'

- For example, to print a long row of dashes, use the following:

```
– print('-'*75)
```



The in operator

- The in operator is used to check if a string contains something:

```
string = input('Please, enter a sequence of characters: ')  
if 'a' in string:  
    print('Your string contains the letter "a".')  
else:  
    print('Your string does not contain the letter "a".')
```



The in operator

- Any Boolean expression is allowed

```
string = input('Please, enter a sequence of characters: ')
if ('a' in string) and ('b' not in string):
    print('Your string contains the letter "a" and does not contain the letter "b".')
else:
    print('Your string does not contain the letter "a" or it contains the letter "b".')
```



- Note how you can use double quotes to “quote” something into a string defined by single quotes
 - Vice-versa is also applicable

```
string = input('Please, enter a sequence of characters: ')  
if 'a' in string:  
    print("Your string contains the letter 'a'.")  
else:  
    print("Your string does not contain the letter 'a'.")
```



String comparison

- Operators $>$ (greater than) and $<$ (less than) work on strings and they compare them according to their alphabetical order
 - Capital letters are considered before lowercase letters



The find method of strings()

- Strings have a method that can be used to find a character within a string and get its position (index)

– For example, this program:

```
string = 'Hello world'  
print(string.find('o'))
```

– Returns 4

- Remember, we start counting from zero
- Actually, the first occurrence of the character (in reading order) is found



Indexes of characters within a string

- Square brackets may be used to get a specific character, by its position in the string
- We can also get characters by “revers counting them” with negative index



Indexes of characters within a string

Let's consider the following string: `s = 'Hello there'`

Statement	Result	Description
<code>s[0]</code>	H	first character of s
<code>s[4]</code>	o	fifth character of s
<code>s[-1]</code>	e	last character of s
<code>s[-2]</code>	r	second-to-last character of s



String slices

- A slice is used to pick out part of a string. It behaves very similar to the range function.
- The syntax of slices is
 - string name[start index: end index+1]
- Slices return the characters within a string without the ending index. For instance, `str[2:5]` gives the characters located at indexes 2, 3, and 4, in the string `str`, but not the character at index 5.



String slices

- Either the start or end index may be left blank.
 - A blank start index, defaults to the start of the string.
 - A blank end index defaults to the end of the string.
 - Negative indexes refer to the ending characters of the string.
- There is an optional third argument (like in the range statement), that can specify the step.
 - A step of -1, steps backwards through the string, reversing the order of the characters.



String slices

- Let's see some examples with the following string

Slice	Result	Description
s[2:5]	cde	characters at indices 2, 3, 4
s[:5]	abcde	first five characters
s[5:]	fghij	characters from index 5 to the end
s[-2:]	ij	last two characters
s[:]	abcdefghij	entire string
s[1:7:2]	bdf	characters from index 1 to 6, by twos
s[::-1]	jihgfedcba	a negative step reverses the string



Lists

- Let's say we have a small data set of thirty different sizes in centimeters and want not only to recommend appropriate T-Shirt size, but also to make further analysis on them
- If we make a thirty variables, size1, size2, etc., this could be very ineffective
- The solution is to use a list, instead



Lists

- List can be declared like that:
 - `L = [70, 80, 120, 30]`
 - Square brackets are used to mark start and end of a list
 - Lists can be entered via the `input()` function – remember to separate values by commas
- Lists can contain all kinds of things, even other lists. For example, the following is a valid list:
 - `[1, 2.718, 'abc', [5,6,7]]`



Some features of lists

- **len(L)** – function that returns the numbers of items within the list L
- **in** – operator that returns a Boolean value denoting if a list contains something

```
if 2 in L:  
    print('Your list contains the number 2.')
```

```
if 0 not in L:  
    print('Your list has no zeroes.')
```



Some features of lists

- **+** - operator that adds one list to the end of another
- ***** – operator that repeats a list

Expression	Result
<code>[7,8]+[3,4,5]</code>	<code>[7,8,3,4,5]</code>
<code>[7,8]*3</code>	<code>[7,8,7,8,7,8]</code>
<code>[0]*5</code>	<code>[0,0,0,0,0]</code>



Some features of lists

- **sum**(L) returns the sum of the elements in the list L
- **min**(L) returns the minimum of the elements in the list L
- **max**(L) returns the maximum of the elements in the list L



List methods

- **L.append(x)** adds the element x to the end of the list L
- **L.sort()** sorts the list L
- **L.count(x)** returns the number of times x occurs in the list L
- **L.index(x)** returns the index of the first occurrence of x in the list L if x exists in L
- **L.reverse()** reverses the list L
- **L.pop(p)** removes the item at index p from the list L and returns its value
- **L.insert(p,x)** inserts x at index p of the list L



Code comments

- A comment is a message to someone reading your program.
- Comments are often used to describe what a section of code does or how it works, especially with tricky sections of code.
- It is considered a good programming practice to comment non-obvious parts of your code
- Comments have no effect on your program.
 - You can temporarily comment a part of the code that you don't want to execute

Code comments

- There are two types of comments
 - Single line comments – the commented line starts with **#** symbol
 - Multiple line comments – the commented block that spans over several lines should start and end with triple quotes



Code comments in Python

```
"""  
print('This line and the next are inside a comment.')
```



```
print('These lines will not get executed.')
```



```
"""  
  
#This line is also a comment and will not get executed  
print('This line is not in a comment and it will be executed.')
```



References

- Following sources are used for creation of this material
 - <https://python.org>
 - Heinold, Brian. "A Practical Introduction to Python Programming." *Creative Commons Attribution* (2012).

CONTACTS

Coordinator:

Technical University of Sofia

Project coordinator:

assoc. prof. Angel Terziev, PhD
aterziev@tu-sofia.bg

Author:

Assoc. Professor Aleksandar Dimov
Sofia University "St. Kliment Ohridski"
aldi@fmi.uni-sofia.bg

Web-site: ICT-TEX.eu



Co-funded by the
Erasmus+ Programme
of the European Union

KNOWLEDGE ALLIANCE

ICT-TEX

ICT IN TEXTILE AND CLOTHING
HIGHER EDUCATION AND BUSINESS

These slides and the materials included in these slides (including references) are for educational purposes only. The use of slides should be done with correct citation and only for educational purposes.

The information and views set out in this publication are those of the authors and do not necessarily reflect the official opinion of the European Union. Neither the European Union institutions and bodies nor any person acting on their behalf may be held responsible for the use which may be made of the information contained therein.